

RULES UPDATES

The following updates have been implemented since the first printing of the *Pathfinder for Savage Worlds* books. Print them out and stick a copy in the back of your book to see if your printing already reflects these changes. Each book's updates begin on a fresh page, so you only need to print the pages you need.

Each update has a version number listed next to it in red like this:

❖ **P98 BOUND & ENTANGLED [4.1]:** Playtesting has shown us the *entangle* spell has become a bit too powerful, especially

The number indicates when that update was added. The whole number indicates the number of the printing of the rulebook and the decimal indicates the order of updates during that printing. In the example above — **[4.1]** — this was the first update after the 4th Printing of the *Savage Worlds Adventure Edition*.

You can find out what printing you have by checking the bottom of the credits page in the book. Every printing after the first lists which printing it is (Second Printing, Third Printing, etc.). If that isn't listed, you have a First Printing, and all the updates on these sheets apply. Otherwise, you only need the updates on this sheet with a higher number than your printing.

For example, if your book says it is a Second Printing, you only need the updates from these sheets labeled 2.1 and higher. All previous updates will already be in your book.

You can also download the latest version of the Core Rules PDF from www.peginc.com or DTRPG.COM which incorporates all these updates. The index pages have been corrected.

PATHFINDER CORE RULES

Various grammar and style changes throughout the book.

- ❖ **POWERS [2.0]:** Updated the schools of a few powers to match the school they are listed under on page 174
- ❖ **PAGE 40 [2.0]:** AB Magic spell list is updated to match Wizard spell list.
- ❖ **PAGE 43 [2.0]:** Updated multiclassing to state that starting at Seasoned, characters can take an additional core Class Edge.
- ❖ **PAGES 47 & 49 [2.0]:** Fixed the 6th advancement on Lem and starting power for Kyra to be arcane protection.
- ❖ **PAGE 80 [2.0]:** Parry has been updated to last the duration of the Defend action, as intended.
- ❖ **PAGE 87 [2.0]:** Updated Beast Master Edge. Trait increases are now once per Trait per pet.
- ❖ **PAGE 134 [2.0]:** Updated the rules for Crush.
- ❖ **PAGES 161, 163 [2.0]:** Fixed the order of The Planes and Quick Encounters
- ❖ **PAGE 169 [2.0]:** Updated the text on stacking powers to read more clearly.
- ❖ **PAGE 180 [2.0]:** Changed the Duration of curse to Instant.
- ❖ **PAGE 183 [2.0]:** Area of Effect on dispel. Corrected the wording on this modifier. It affects a single named power within the area, not all powers within the area. Thus, if the caster is dispelling protection, everyone in the area under the effects of protection would be dispelled. Any other powers however, would not be dispelled.
- ❖ **PAGE 185 [2.0]:** Removed the text about the duration change under planar adaptation
- ❖ **PAGE 194 [2.0]:** The shape change example was updated.
- ❖ **PAGE 198 [2.0]:** Lowered the weight required for an object to count as a Heavy weapon when using telekinesis.
- ❖ **PAGES 207-208 [2.0]:** Updated the prices on the charts.

PATHFINDER BESTIARY

- ❖ **P84 [2.0]:** Removed fear from lycanthropes
- ❖ **P33–46 [2.0]:** Updated dragon wyrmlings to have Small Cone Templates
- ❖ **P23 [2.0]:** Updated Cat, Large Dire to have Strength d12
- ❖ **P48 [2.0]:** Under Drow, added “or” as the infiltrator is meant as an additional option, not an upgrade of the priestess
- ❖ **P60 [2.0]:** Added missing ancestry line to Storm Giant
- ❖ **P102 [2.0]:** Updated the Revenant’s Self Loathing to a weakness.

ADVANCED PLAYER'S GUIDE

Various grammatical and formatting changes throughout the book.

- ❖ **VARIOUS [2.0]:** Removed the term "dedicated" from all Mystic Powers
- ❖ **P49 [2.0]:** Updated Alahazra's Strength to d6.
- ❖ **P50 [2.0]:** Updated molten skin ability to state minor damage field with Damage modifier.
- ❖ **P51 [2.0]:** Clarified the Greater Revelation under the Lore Mystery
- ❖ **P54 UPDATED EIDOLON [2.0]:** Edges chose for Advancements are restricted the same as those chosen when taking the New Edge evolution.
- ❖ **P64 [2.0]:** Clarified the sorcerer can take and additional Bloodline when taking Crossblooded
- ❖ **P64 [2.0]:** Updated Cockatrice strike. Limited its uses and added a restriction as this Edge was more powerful than intended.
- ❖ **P72 [2.0]:** Updated Master Chymist to require mutagens ability instead of Alchemist.
- ❖ **P73 [2.0]:** Clarified the Nature Warden Edge allows you to choose additional terrains when taken multiple times.
- ❖ **P74 [2.0]:** Clarified the wording on spirit warrior for Rage Prophet 3
- ❖ **P76 [2.0]:** Updated Duck and Cover to state it can't be used if the player gets a Critical Failure.
- ❖ **P101 [2.0]:** Updated the powers by rank section. Changes have been made to correct powers listed and to make the AB: Cleric easier to read.
- ❖ **P106 ENCHANTMENTS [2.0]:** Changed "cost" to "price" and added the cost to the craft section.
- ❖ **P108 [2.0]:** Updated name of giant-hide armor to giant-hide mail.
- ❖ **P110 [2.0]:** Updated undercutter axe to undercutting axe
- ❖ **P128 [2.0]:** Updated Intelligent Item Powers. 86-90 is now minor teleport with the Greater Teleport modifier and the price has been reduced to 12,000.